

ALIVE INSIDE (All-In-One) "MEMORY PLAYER" INSTRUCTIONS:

These headphones allow you to play MP3 or WAV music stored on a microSD card. They are light and inexpensive. We invented them so kids could give them to grandparents and elders in need.



Step 1- To Charge headphones- plug into computer USB port or wall-wart- When charged, Light goes off.



Step 2- To create a playlist for your elder try using The Alive Inside App - www.AIFapp.com.

Step 3- To load music from your personal computer- Plug the headphones into your computer USB port and turn the headset ON. The card will appear in your computer as a drive- (NO NAME).



If the headset does not recognize - use a card reader as pictured (transfer will also be faster). You can load files to the SD card with iTunes (only MP3s), from your hard-drive, or use www.Pro.KeepVid.com



If microSD card with music is inserted - and POWER is switched ON, the music will play in order. Arrows --> allow you to skip songs, + & - raises or lowers volume.

The optional *Alive Inside Splitter* was developed to make music a SHARED experience. Plug the Splitter into your Smartphone or laptop and use the Alive Inside App and headphones at the same time.



NEW INVENTION! Now, TWO can plug in and listen to the headphones at the same time!!





DIRECTOR'S NOTE:

'Making the film, "Alive Inside," fed my soul, but, one day, I asked some middle school kids to bring music and life to some elders. What happened blew me away! I saw young souls fill with purpose, exhibit skills no one thought they had, and I was filled with hope. Creating empathy in our next generation, and aliveness in our last became my mission. I believe in music and human connection. They will lead us where we need to go- to safety. Join us at www.AliveInside.org and help our youth, the forty six million elders living with Alzheimer's, our culture and your deepest self! We are all part of turning Eldercare on its head!'

MRB

Michael Rossato-Bennett Director of "Alive Inside" & The Alive Inside Foundation

